

## Heads and Tails, summer 2009

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### 5. Exercise sheet

Hand in solutions until Sunday, 24 May 2009, 24:00h.

**Exercise 5.1** (Trits et al.) (2 points)

In the course you learned how to compute the entropy of a random trit. Here we will generalize the problem slightly: Suppose you wish to generate a random  $n$ -it, where  $n \in \mathbb{N}_{\geq 2}$ . That is you wish to generate a number randomly from the set  $\{1, \dots, n\}$  using random bits. Compute the entropy of a  $n$ -it. 2

**Exercise 5.2** (Entropy and Huffman trees) (6 points)

We are given an alphabet  $\mathbb{A} = \{A, B, C, D, E, F\}$  with the following frequency distribution:

Letter	A	B	C	D	E	F
Frequency	5	18	10	15	45	7

- (i) Compute the corresponding entropy. 1
- (ii) Using the same number of bits to encode each letter, how many do we need? 1
- (iii) What is the expected length of an  $n$ -letter message with this encoding? 1
- (iv) How can you do better? 3

**Exercise 5.3** (Entropy of the English language) (13 points)

The following table gives the frequency distribution of the letters in English.

Letter	A	B	C	D	E	F	G	H	I
Frequency	8.04	1.54	3.06	3.99	12.51	2.30	1.96	5.49	7.26

  

Letter	J	K	L	M	N	O	P	Q	R
Frequency	0.16	0.67	4.14	2.53	7.09	7.60	2.00	0.11	6.12

  

Letter	S	T	U	V	W	X	Y	Z
Frequency	6.54	9.25	2.71	0.99	1.92	0.19	1.73	0.09

- (i) What is the entropy of English? 1
- (ii) What is the maximal entropy for a 26-letter alphabet? 1
- 1 (iii) Compute the *redundancy* of English, i.e. the entropy distance between English and a uniformly-distributed 26-letter language.
- 4 (iv) Give a Huffman encoding of English according to this frequency distribution.
- 2 (v) Have fun with the Java applet available at this URL:  
<http://math.ucsd.edu/~crypto/java/ENTROPY/>  
What entropy do you obtain?
- 2 (vi) Why is it lower than the previously computed entropy?
- 2 (vii) Does it mean that we can compress an English text in approximately 1.2 bits per letter? Why aren't such extreme compression techniques not used in practice?

**Exercise 5.4** (Linear congruential generators). (7 points)

We consider the linear congruential generators with  $x_i = (ax_{i-1} + b) \bmod m$ .

- (i) Compute the pseudorandom sequence of numbers resulting from
  - 2 (a)  $m = 10, a = 3, b = 2, x_0 = 1$  and
  - 2 (b)  $m = 10, a = 8, b = 7, x_0 = 1$ .What do you observe?
- 3 (ii) You observe the sequence of numbers

13, 223, 793, 483, 213, 623, 593, ...

generated by a linear congruential generator. Find matching values of  $m, a$  and  $b$ .