

# The art of cryptography: Lattices and cryptography, summer 2013

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## 2. Exercise sheet

Hand in solutions until Sunday, 28 April 2013, 23:59h.

**Exercise 2.1** (Transforming bases). (5+10 points)

Let  $A \in \mathbb{R}^{\ell \times n}$  be a basis of the lattice  $L = \mathcal{L}(A)$ . Express each of the following matrix operations on  $A$  as a left multiplication by a unimodular matrix  $U \in \mathbb{Z}^{\ell \times \ell}$ , i.e. an integer matrix with  $\det(U) = \pm 1$ :

- (i) Swap the order of the rows of  $A$ , 2
- (ii) Multiply a row by -1, 1
- (iii) Add an integer multiple of a row to another row, i.e. set  $a_i \leftarrow a_i + ca_j$  where  $i \neq j$  and  $c \in \mathbb{Z}$ . 2
- (iv) Show that any unimodular matrix can be expressed as a sequence of these three elementary integer row transformations. +10

**Exercise 2.2** (Lattices and the gcd). (8 points)

Assume you are given two integers  $a, b \in \mathbb{N}$  and consider the lattice  $L = \mathcal{L}(A)$  spanned by the basis

$$A = \begin{bmatrix} 1 & 0 & \gamma a \\ 0 & 1 & \gamma b \end{bmatrix},$$

where  $\gamma \in \mathbb{R}_{>1}$  is some large constant.

- (i) Do some experiments with the lattice  $L$ : Select, say, 100 pairs  $(a, b)$  randomly, where  $a$  and  $b$  are at most  $C = 100$  and check for which values of  $\gamma$  the basis reduction algorithm yields always a basis of the form 5

$$B = \begin{bmatrix} x_1 & x_2 & 0 \\ s & t & \pm \gamma \gcd(a, b) \end{bmatrix},$$

with  $sa + tb = \pm \gcd(a, b)$ .

- (ii) Try also the values  $C = 500$ ,  $C = 1000$  and  $C = 5000$ . Hand in a table of values of  $\gamma$  for which your experiment succeeded. 3

**Exercise 2.3** (Linear congruential generators). (17 points)

We consider the linear congruential generators with  $x_i = (ax_{i-1} + b) \bmod m$ .

(i) Compute the pseudorandom sequence of numbers resulting from

(a)  $m = 10, a = 3, b = 2, x_0 = 1$  and

(b)  $m = 10, a = 8, b = 7, x_0 = 1$ .

What do you observe?

(ii) You observe the sequence of numbers

13, 223, 793, 483, 213, 623, 593, ...

generated by a linear congruential generator. Find matching values of  $m, a$  and  $b$ .

How do you do this?

(iii) Consider  $m = 100, a = 3, b = 2, x_0 = 1$ . Compute the result of the truncated linear congruential generator, which outputs the top half of the bits.

(iv) Implement the truncated linear congruential generator in a programming language of your choice. Also implement the non-truncated generator together with the algorithm breaking it.

